Development Matters Reception and Good Level of Development

Children in reception will be learning to:

- explore, use and refine a variety of artistic effects to express their ideas and feelings
- return to and build on their previous learning, refining ideas and developing their ability to represent them
- create collaboratively, sharing ideas, resources and skills Good Level of Development (GLD) at the end of Reception:
- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Share their creation, explaining the process they have use.

National Curriculum – Key Stage 1	National Curriculum – Key Stage 2
 Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials, for example, pencil, charcoal, paint, clay about great artists, architects and designers in history.

Drawing						
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Use a range of media	Experiment with a	Can use drawing tools	Make marks and lines	Begin to show in their	Work from a range of	sources including
to make marks.	range of media:	with increased control to	with a wide range of	drawings that objects	sources including	observation and
Use and begin to	pencils, crayons,	investigate marks and	drawing implements –	have a third	observation and	photographs
control and range of	pastels, charcoal,	represent observations,	charcoal, pastel,	dimension	photographs	Work in a sustained and
media.	chalks	memories with purpose	chalk, pencil	Can use different	Work in a sustained	independent way to create
Draw on different	Name, match and	and intention	Experiment with ways	grades of pencils and	and independent way	detailed drawings
surfaces and in	draw lines and	Can draw carefully in line	in which surface detail	other drawing	to create drawings	Develop close
different scales	marks from	from observation,	can be added to	implements to	Develop lose	observational skills using
Produce lines of	observation	recording shape and	drawings	achieve variation in	observational skills	a variety of view finders
different thickness	Draw on different	positioning all marks and	Experiment with	tone	using view finders	Use different techniques
and tone using pencil	surfaces with a	features with some care	different grades of		Begin to use simple	for different purposes e.g.
- 1	range of media		_		perspective in their	shading, hatching etc

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Experiment with chalk	Working from	Experiment tone by	pencil to create lines	Applies tone to a	work using a single	Begin to develop an
to create pictures	memory and	drawing light and dark	and marks	drawing in a simple	focal point and	awareness of scale and
Start to produce	imagination use	lines, light and dark	Experiment with	way	horizon	proportion in their
different patterns and	line to create	patterns and light and	different grades of	Experiment with	Begin to show an	drawings of landscapes
textures	patterns and	dark shapes – using	pencils to draw	different shading	awareness of	e.g. foreground, middle
	represent objects	different grades of pencils	different forms and	techniques of	proportion in drawing	ground and background
	seen,	as well as different	shapes	hatching and cross	objects and figures	Explore colour mixing and
	remembered or	amounts of pressure	Explore shading with	hatching	Begin to investigate	blending techniques with
	imagined working	Begin to investigate	different media to		how shadow can be	coloured pencils
	spontaneously	shading techniques,	achieve a range of		shown when drawing	Use a variety of dry and
	and expressively	experimenting with light	light and dark tones,		Experiment with	wet media to make marks
	Observe and draw	and dark	black to white		different shading	lines, patterns, textures
	shapes from	Experiment with chalk	Apply simple use of		techniques hatching,	and shapes
	observation	and charcoal	pattern and texture in		cross hatching,	Start to develop their own
	Make large and	Make line and shape	a drawing		scrumbling, stippling	style using tonal contract
	small scale	drawings adding light and	Draw objects from		and	and mixed media
	observational	dark tone, colour and	different viewpoints:		blending/smudging	
	drawings	features	above, below, front,		objects	
	Look at objects	Use a viewfinder to select	back			
	from different	a section of a view or	Plan, refine and alter			
	angles	image and record what is	their drawings as			
		selected in the frame	necessary			
			Painting			
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Use a variety of tools	Experiment with	Begin to control the types	Experiment with	Create different	Confidently control	Work with sustained
and techniques to	painting with	of marks made with a	different effects and	effects and textures	types of marks made	independence and
paint including every	different brush	range of painting	textures e.g. blocking	with paint according	and experiment with	confidence to develop
day and natural	sizes and types	techniques e.g. layering,	in colour, washes,	to what they need for	different effects and	their own style of painting.
objects	Name the primary	adding texture	thickened paint	a task.	textures	Use a range of effects to
Can investigate mark-	colours and	Select and use different	creating textural	Use light and dark	Mix and match	convey mood/feeling in
making using thick	identify them on a	brushes to explore and	effects	within painting and	colours to create	their work.
			l –		atmoonhore and light	Mix colour, shades, tints
	colour wheel and	make marks of different	Experiment with	show understanding	almosphere and light	I WILL COLOUI, SHAUCS, IIIIG
brushes, sponge	,		Experiment with applying colour in	of complimentary	atmosphere and light effects.	
	colour wheel and	make marks of different thicknesses and using wet and dry paint				and tones with confidence and to achieve an
brushes, sponge brushes for particular	colour wheel and in other forms e.g.	thicknesses and using	applying colour in	of complimentary	effects.	and tones with confidence

Recognise and name primary colours being used. Mix colours to try to match those in a picture or on an object Explore working on different surfaces and in different ways	Mix primary colours to make secondary colours, predicting resulting colours Find collections of colours Explore lightening and darkening paint without the use of black or white Experiment with different types of paint – powder, ready mix Create textured paint by adding sand, plaster etc Paint on different surfaces with a range of media	Mix paint to make secondary colours, adding them to the colour wheel Know how to mix primary colours to make brown Explore adding white to a colour to make tints Explore adding black to a colour to make shades Mix and match colours to artefacts, objects, given colours Work on different scales. Use a brush to produce marks appropriate to work e.g. small brush for small marks Create different textured paint for an intended effect	Use light and dark when painting, mixing shades and tints with increasing confidence and for particular effects Build on understanding of the colour wheel, storing information through investigation on a colour spectrum Explore complementary colours – colours opposite each other on the colour wheel Work on different scales, selecting suitable brush size and type Introduce watercolour paints to create wash backgrounds Experiment with different types of paint and making own paint	increasing confidence. Experiment with creating tones – adding grey to a colour Investigate how artists use warm and cool colours – create and use in own work building on understanding of tints and shades Look at how artists paint foregrounds and backgrounds for perspective Work with increasing detail, using appropriate brushes Work with a range of paints: poster, acrylic and watercolour and investigate effects	Start to develop a painting from a drawing Use watercolour paints and small brushes to develop detail Compose using fore, middle and background Create images with lots of tone but using only one colour - monochrome	Choose the type of paint and tools to use for a particular purpose e.g. watercolour for design work, washes, thick paint Create a painting from a drawing Use watercolour pencils Use painting techniques as part of a mixed media at project Explore how artists have used colour, texture and movement to express emotions e.g. in self portraits

	Printing				
EYFS	Key Stage 1(Year 1 and Year 2)	Lower Key Stage 2 (Year 3 and Year 4)	Upper Key Stage 2 (years 5 and Year 6)		
Make rubbings of the natural environment Print with a variety of natural and manmade objects Develop simple patterns by printing with objects Print with block colours	Explore sculpture with a range of natural materials e.g. leaves, stones, feathers, shells Experiment with constructing and joining recycled, natural and manmade materials Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and shaping Manipulate malleable materials e.g. salt dough, play dough, plasticine, clay for a purpose e.g. create a tile, simple pot animal Develop slab techniques - change the surface of a malleable material e.g. adding texture to a tile Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges Take rubbings to understand and inform their own textured prints and patterns Monoprint by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure Create repeating patterns Create simple relief printing blocks e.g. with string and card Make simple monochrome prints Experiment with overprinting motifs and colour	Work in greater detail when relief printing - making printing blocks Use two colour overlays when relief printing Explore lines, marks, shapes and tones through mono- printing (using polystyrene tiles) Print with two colour overlays Create repeating patterns Design a complex pattern made up from two or more motifs and printed a tiled version Combining prints to produce an end piece Make 3D models by constructing materials and using Papier Mache and paint to add a final finish Plan, design and make models from observation or imagination Join clay, constructing a simple tile base and then layering/joining shapes onto it to create 3D form Manipulate clay to create a simple thumb pot Create surface patterns and textures onto clay looking at cultural decoration from historic time periods	Manipulate materials to make a new 3D form e.g. human figure Use covering materials such as Modroc or modelling clay to create 3D models Add final finishes to models using paint/glazing techniques Use clay to create a coil pot using joining techniques to add detail e.g. handles Use smoothing techniques to create a desired finish before painting		

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		Textiles	
EYFS	Key Stage 1(Year 1 and Year 2)	Lower Key Stage 2 (Year 3 and Year 4)	Upper Key Stage 2 (years 5 and Year 6)
Decorate a piece of fabric Explore joining fabrics to make a simple picture or product Weave natural and manmade products	Match and sort fabrics and threads for colour and texture Change and modify threads and fabrics-knotting, fraying, plaiting, twisting, pulling threads Cut and shape fabrics Join two pieces of fabric using stitching Add shapes with glue or stitching Apply decoration using beads, buttons, feathers etc Apply colour using printing, dying, fabric crayons Weave materials e.g. carrier bags or ribbon a bike wheel, natural materials on a weaving board looking at colour and texture	Use a variety of techniques e.g. printing, dyeing, weaving, stitching to create different textural effects Extend understanding of joining fabrics by using more than one type of stitch (running and cross stitch) Experiment with adding detail to fabric by gluing or stitching Add colour and pattern to fabric using dyes, printing and resist paste and batik Weave paper and found materials to represent an image e.g. landscape	Use fabric to create a 3D art form Use a number of different stitches creatively to join fabrics and create patterns/textures Use a range of techniques to add decoration e.g plaiting, pinning, stapling, stitching, sewing Produce a two-colour dye Add colour and pattern to a fabric using batik with more than one colour Combine techniques to produce an end piece e.g. embroidery over tie dye
		Collage	
EYFS	Key Stage 1(Year 1 and Year 2)	Lower Key Stage 2 (Year 3 and Year 4)	Upper Key Stage 2 (years 5 and Year 6)
Create simple collages using fabrics and materials, looking at colour and texture	Create images from a variety of media e.g. magazines, fabric, crepe paper Arrange and glue materials to different backgrounds Sort and group materials by properties e.g. colour and textures	Develop skills of overlapping and overlaying to place objects in front or behind in a collage Experiment with techniques to make mosaics Experiment with creating mood, feeling, movement and areas of interest using different media	Experiment with a range of media to overlap an layer, creating interesting colours and textures and effects Embellish a surface using a variety of techniques, including drawing, painting and printing

Collect, sort, name and match colours appropriate for an image Create and arrange shapes appropriately Select and use textured paper for an image Fold, crumble, tear and overlap papers and other materials Work on different scales	Use collage as a means of collecting ideas and information and building a visual vocabulary	Select and use found materials with art media and adhesives to assemble and represent an image or stimulus
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